

# OWASP Hackademic: A practical environment for teaching application security

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- 10+ years of experience in InfoSec as a consultant and researcher
- Currently: InfoSec Services Team Lead at OTE S.A.
- Involved with OWASP since 2005 as the Greek Chapter Leader
  - Co-Started the Hackademic Challenges Project in 2011.
  - Organized the OWASP AppSec Research 2012 conference.
- Research
  - PhD in Trust in MANETs Univ. of Athens, GR
  - 10+ publications and 50+ citations
  - Teaching InfoSec and AppSec at Greek universities

## No students were harmed in the making of this project





- Relatively simple challenges, mainly web-based that involve JavaScript, PHP, web server mis-configuration, etc.
- The goal is to present the general idea behind certain security issues, rather than having complex, sophisticated challenges.
- Variety of topics covered, rather than going too deep into one of them.
- Some may seem simple and 'old-fashioned' (e.g. XSS) but websites vulnerable to them still exist!

#### Challenges - Motivation



- Teach security at 300+ students each semester.
- Students have varying background, skills and knowledge.
- University courses are too theoretical.
- Every student (and every teacher) wants to have a "pen-test lab"

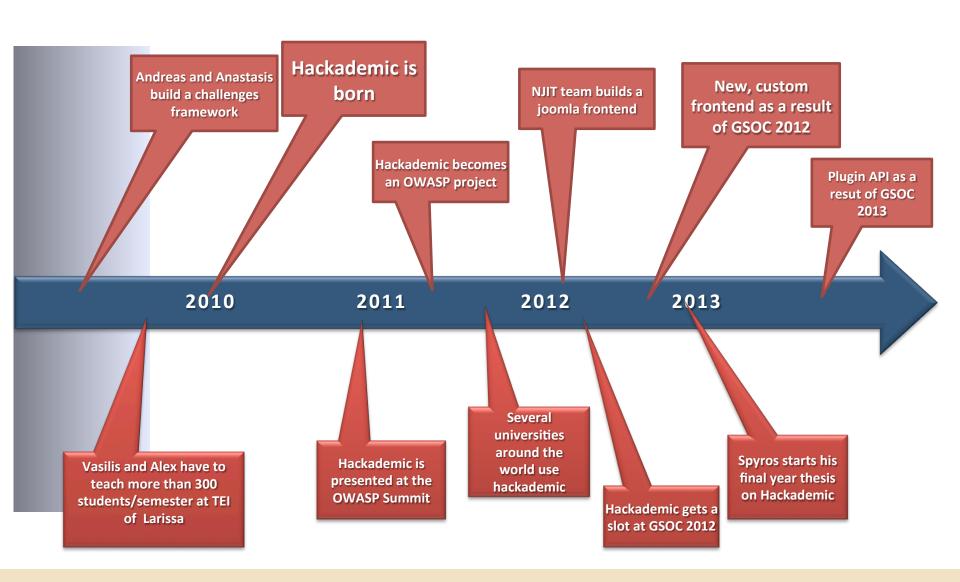
#### labs are cool but...



- Hard to build/maintain (especially if students practice hacking on them!)
- Most existing vulnerable apps (e.g. WebGoat) are nice for demos or self-teaching but not designed for use in a class-lab environment.
- Need to promote discussion and interaction
- Need to introduce the "attacker's perspective"

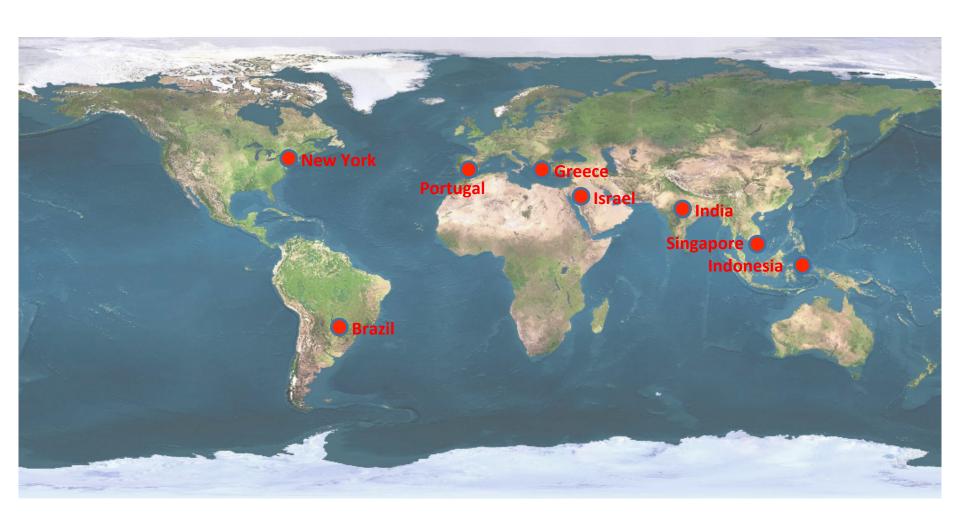


#### Timeline





#### Global use



#### hackademic v0.2

- Based on a Joomla frontend
- 10 web application security challenges
  - From simple to intermediate
  - Topics: information gathering, xss, encoding, etc.
- More challenges came in later
  - Crypto
  - SQLi
  - Entire VMs



- There must be a scenario/story/myth.
- It must target a specific topic.
- The solution should be single and deterministic.
- There should be a "timeline" and a strategy for delivering the knowledge behind the set of all these exercises
- The difficulty in solving the exercises should escalate



#### Students' reaction





- Student expect typical "text-based", theoretical lectures
- Instead, for a minute they get to 'think like an attacker'.
- Several students, upon completion of the given challenges, attempted the next ones.
   Some did so at home ⇒ They liked it!
- Can lead to several discussions and input from students

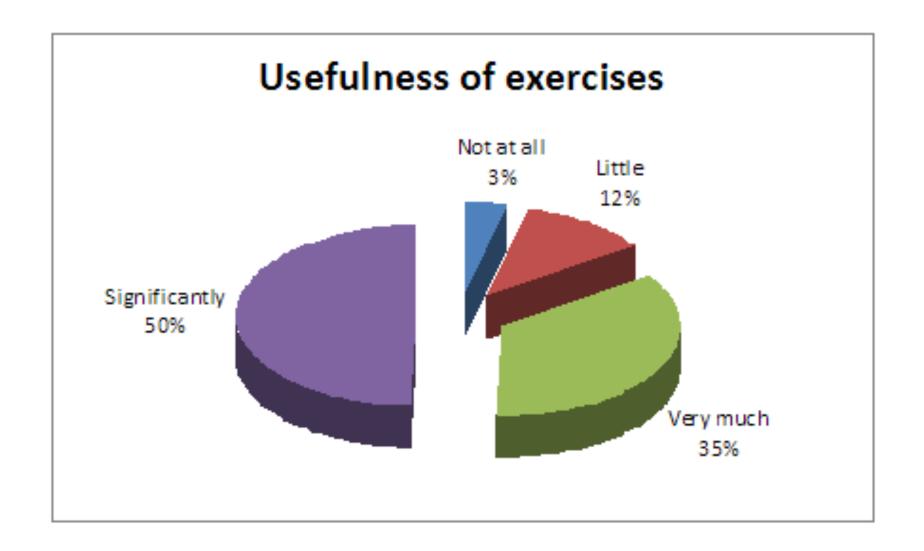
#### Questionnaires



- 25 questions in total
- Approx. 500 students have replied up to now
  - Looking to automate this...
- Questions on the level of skills/knowledge
- Feedback on the use of challenges



#### it really works!

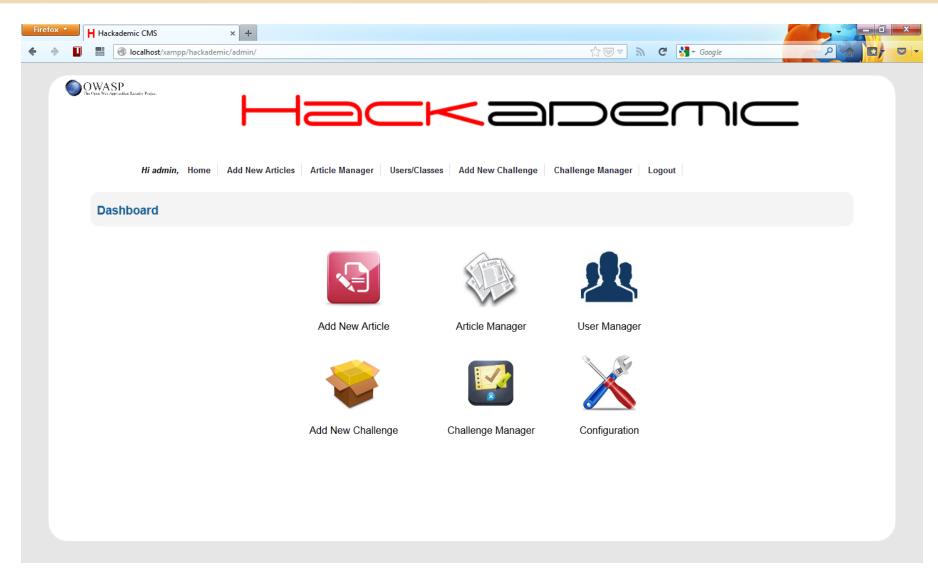




- Lots of interest to build new challenges
- Similar interest to use hackademic in various classes/universities.

- Need to work on usability and ease of installation
- Need to facilitate importing new challenges





- Facilitates/automates installation
- Prerequisites: Apache/PHP/MySQL (XAMPP, LAMP, etc.)

#### Role-based access

- Admin
- Student
  - Can view progress, his rank among his class and global rank
- Teacher
  - Can create classes and assign students to them
  - Can monitor students' progress and score
  - Can post articles

#### Class management

- Added usability for teachers:
  - Create/Manage/Archive Class
    - Assign students to classes
    - Assign challenges to classes (students)
    - Monitor student/class progress
  - Add announcements/articles

- Ability to import new challenges
  - (Nearly) automated procedure
  - Workflow:
    - Teacher uploads challenge as .zip file
    - Challenge is automatically placed in the correct directory
    - Admin checks challenge
    - Admin published challenge
    - Teacher can add challenge to class



- Instead of a simple, binary system we implemented a complex way of marking:
  - Maximum attempts
  - Time for completion
  - Attempts/minute
  - Player keeps trying after being successful
  - Use of known user agents (vulnerability scanners)
  - Cheating detection: too many challenges solved with 1 attempt only.

#### Security enhancements

- Use of ESAPI-PHP for:
  - Input validation
  - Escaping
  - Session management
- Access control improvements
  - Quite complex (along with session management) as there are two different levels of access: CMS and challenges.

- Easy to use installer (all you need is Apache/ MySQL/PHP)
- Multiple solutions per challenge

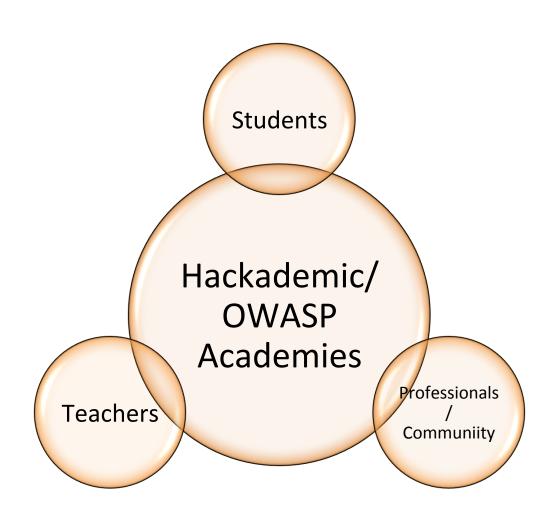
#### Extending hackademic

- Plugin API
- Endless possibilities to extend Hackademic
  - Add or change functionality
  - Create themes
- Plugins work by defining actions that hook execution points and callbacks that do the work
- Plugins are manageable through the UI

More info: https://github.com/span/hackademic/wiki/Plugin-API-Overview



#### APPSEC USA 2013 Hackademic Ecosystem



#### (near) future work

- Documentation user's guide
- Release a hardened VM version
- Migrate from esapi-php to a more modern, actively developed library
- Add integrated questionnaires for students/teachers (for stats and/or exams)
- Add teaching content
- Add more challenges engage with the community
- Implement reporting mechanism

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    - Petros Andreou

Send your material/contribution to:

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### http://hackademic.eu

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